# Red, Orange, Green Coaching Plan:

## Introduction

This booklet provides an overview of key 'Session Themes' that we will cover throughout the term. These themes offer a **structured framework** while allowing coaches the flexibility to adapt sessions based on:

- The **number of players** in each session
- The **standard of players** and their developmental needs
- Weather conditions and other external factors

Coaches are encouraged to use these plans as a **guideline**, making adjustments as needed to create an engaging, player-centred learning environment.

## **Contents**

#### 1. Introduction

Overview of Session Themes

## 2. Red, Orange, Green Coaching Plan – Summary

- Red Stage (5-8 years)
- Orange Stage (8-10 years)
- Green Stage (10-12 years)

### 3. Session Plans & Coaching Structure – Session Structure Ideas

- Red Stage Sessions
- Orange Stage Sessions
- Green Stage Sessions

## 4. Key Coaching Guidelines

# Red, Orange, Green Coaching Plan: General session themes to be developed as the coach sees fit

## Red Stage (5-8 years)

Objective: Build fundamental movement skills, basic rallying ability, and introduce tactical awareness in a fun and engaging way.

#### Session Theme: Sending & Receiving Skills - Throw, Catch, & Underhand Rally

- Warm-Up: Movement-based activities (balance, agility, coordination).
- **Main Activity:** Sending & receiving skills with hands and racquets, partner-based challenges (throwing, catching, rolling).
- Modified Game: Simple underhand rallies, short exchanges focusing on accuracy.
- Fun Game: Team-based game to encourage ball tracking and movement.
- Wrap-Up / Takeaway: Players share key learning about movement and tracking.

#### Session Theme: Basic Serve & Return - Drop Feeds into Rallies

- Warm-Up: Reaction and positioning drills.
- Main Activity: Simple underarm serves, tracking the ball, returning with balance.
- Modified Game: Cooperative play feed, return, rally.
- **Fun Game:** Target-based challenge incorporating serve and return.
- Wrap-Up / Takeaway: Discussion: "What makes a good return?"

#### Session Theme: Movement & Coordination – Footwork & Ball Tracking

- Warm-Up: Agility drills and ball-tracking exercises.
- Main Activity: Tennis specific movements, split step, tracking different bounces.
- Modified Game: Rally scenarios encouraging movement.
- **Fun Game:** Movement-based relay or tracking challenge.
- Wrap-Up / Takeaway: Reflection: "How did moving early help your rally?"

#### Session Theme: Game Play – Simple Rallies & Competitive Mini-Games

- Warm-Up: Game-based movement activity.
- Main Activity: Partner rally challenges, setting goals (e.g., rally length).
- Modified Game: Competitive yet fun rally play with simple tactical elements.
- Fun Game: Team-based rally competition.
- Wrap-Up / Takeaway: "What's one thing that helped you rally better today?"

# **Orange Stage (8-10 years)**

Objective: Improve rallying, tactical awareness, and basic match play skills.

#### Session Theme: Developing Rally Length – Consistency & Control

- Warm-Up: Dynamic movement drills, footwork patterns.
- Main Activity: Cooperative rally building, controlling depth and height.
- Modified Game: Partner rally challenge aim for a set number of shots.
- Fun Game: Target-based game focusing on directional hitting.
- Wrap-Up / Takeaway: "What helped you keep the ball in play today?"

## Session Theme: Approaching the Net - Mid-Court Attack & Volley Play

- Warm-Up: Quick movement, split-step reaction drills.
- Main Activity: Approaching from mid-court, controlling volleys.
- Modified Game: Controlled approach + volley sequence.
- Fun Game: Team game incorporating net approaches.
- Wrap-Up / Takeaway: "When should you come to the net?"

#### Session Theme: Tactical Serving – Direction & Placement

- Warm-Up: Agility & reaction-based games.
- Main Activity: Serve placement drills, aiming for specific zones.
- Modified Game: Serve and return-focused cooperative play.
- Fun Game: Serve accuracy challenge.
- Wrap-Up / Takeaway: "What makes a serve effective?"

## Session Theme: Matchplay Simulations – Tactical Decision-Making

- Warm-Up: Quick movement and reaction drills.
- Main Activity: Matchplay scenarios focusing on decision-making.
- Modified Game: Small-sided matches with different tactical objectives.
- Fun Game: Competitive but friendly match play challenge.
- Wrap-Up / Takeaway: "What was your best decision in the match today?"

# **Green Stage (10-12 years)**

Objective: Transition to full-court play, enhance tactical awareness, and improve decision-making under pressure.

#### Green follows the same format as Orange with slight progressions:

**Session Theme: Rallying with Depth & Control** 

• **Progression:** Players start deeper and aim for depth consistency.

#### Session Theme: Approaching the Net & Volleying

Progression: Introduce transition shots and half-volleys.

#### **Session Theme: Tactical Serving & First Shot Strategy**

Progression: Serve + 1 pattern development (following serve with a planned shot).

### **Session Theme: Matchplay & Decision-Making**

Progression: Players construct points with more strategic depth.

# **Key Coaching Guidelines**

- Keep sessions fun, engaging, and age appropriate.
- Allow players to explore skills without over-coaching.
- Prioritise movement, ball tracking, and tactical awareness.
- Encourage repetition and reinforcement before adding difficulty.
- Use match play elements to reinforce learning in a game-based way.

# **Red Stage Coaching Structure:**

Objective: Build fundamental movement skills, rallying ability, and tactical awareness

## Session Theme: Sending & Receiving Skills - Throw, Catch, & Underhand Rally

Theme: Developing coordination, tracking the ball, and making consistent contact.

- Warm-Up (5-10 min):
  - o Movement-based activities (balance, agility, coordination).
  - o Simple hand-eye coordination games.
- Main Activity (15-20 min):
  - o Focus on **sending & receiving** skills using hands and racquets.
  - o Emphasize tracking, positioning, and movement towards the ball.
  - Start with **partner-based challenges** (throwing, catching, rolling).
- Modified Game (15-20 min):
  - Introduce basic underhand rallies (rolling, bouncing, hitting).
  - Encourage short, controlled exchanges with a focus on soft hands & accuracy.
- Fun Game (5-10 min):
  - o A **team-based game** where players aim to keep the ball moving.
- Wrap-Up / Takeaway (5 min):
  - o Players share **one key thing they learned** about moving to the ball.

### Session Theme: Basic Serve & Return – Drop Feeds into Rallies

**Theme:** Introducing the concept of starting a point and preparing for the next shot.

- Warm-Up (5-10 min):
  - Fun movement-based warm-up focusing on reaction and positioning.
- Main Activity (15-20 min):
  - Emphasis on starting play (simple underarm serves or drop feeds).
  - Focus on tracking the ball and getting into position for the return.
  - Allow players to experiment with different ways of sending the ball.
- Modified Game (15-20 min):
  - o Cooperative play: Player **feeds, returns, and rallies** with a partner.
  - o Encourage **recognition of where the ball is going** and moving early.
- Fun Game (5-10 min):
  - A target-based challenge that incorporates serve and return skills.
- Wrap-Up / Takeaway (5 min):
  - o Quick discussion: "What makes a good return?"

## Session Theme: Movement, Coordination, Footwork Patterns & Ball Tracking

**Theme:** Improving agility and positioning to prepare for rallies.

- Warm-Up (5-10 min):
  - Agility-based exercises focusing on quick movements and balance.
  - o Fun tracking drills using **different ball sizes & bounces**.
- Main Activity (15-20 min):
  - o Work on how to move before hitting (split-step, adjusting steps).
  - o Use **shadow movements** and simple ball-tracking activities.
  - Allow players to explore movement through various challenges.
- Modified Game (15-20 min):
  - o Introduce rally scenarios that encourage early movement.
  - Focus on staying balanced while adjusting to different balls.
- Fun Game (5-10 min):
  - o A movement-focused team relay or tracking challenge.
- Wrap-Up / Takeaway (5 min):
  - o Reflection: "How did moving early help your rally?"

## Session Theme: Game Play – Simple Rallies & Competitive Mini-Games

**Theme:** Bringing together sending, receiving, movement, and decision-making.

- Warm-Up (5-10 min):
  - Engaging, game-based movement activity to prepare for rally play.
- Main Activity (15-20 min):
  - o **Partner rally challenges** focusing on keeping the ball in play.
  - o Introduce **different goals** (e.g., rallying over a set number of shots).
- Modified Game (15-20 min):
  - Players work on applying their skills in a semi-competitive setting.
  - Encourage simple decision-making (where to hit, when to move).
- Fun Game (5-10 min):
  - A fun, high-energy team-based rally competition.
- Wrap-Up / Takeaway (5 min):
  - Players discuss: "What's one thing that helped you rally better today?"

### **Key Coaching Guidelines:**

- **Keep it fun & engaging** enjoyment is key at this stage.
- **Encourage exploration** allow players to find what works for them.
- **Prioritise movement & ball tracking** over technical perfection.
- Make sure every player has plenty of reps avoid long wait times.
- Let players experience success adapt challenges based on their ability.

# **Orange Stage Coaching Structure:**

Objective: Develop rallying consistency, tactical awareness, and match play skills in a fun, engaging environment.

## Session Theme: Developing Rally Length – Consistency & Control

**Theme:** Building rally consistency, tracking the ball, and controlling shot direction.

#### • Warm-Up (5-10 min):

- o Dynamic movement drills and reaction-based footwork activities.
- o Simple tracking and hand-eye coordination exercises.

#### Main Activity (15-20 min):

- o Cooperative rally-building exercises, focusing on keeping the ball in play.
- o Encourage depth control and directional awareness.
- o Introduce a variety of ball trajectories (low, high, deep, short).

#### Modified Game (15-20 min):

- o Partner rally challenge set goals for rally length (e.g., 5, 10, 15 shots).
- o Introduce movement based rallying adjusting to deep and short balls.

### • Fun Game (5-10 min):

A target-based game encouraging control and placement.

#### • Wrap-Up / Takeaway (5 min):

Discuss: "What helped you keep the rally going today?"

## Session Theme: Approaching the Net – Mid-Court Attack & Volley Play

**Theme:** Recognising opportunities to approach and developing net play skills.

#### • Warm-Up (5-10 min):

- Footwork drills focused on approaching the net.
- Reaction-based exercises using volleys.

#### Main Activity (15-20 min):

- o Drills to transition from baseline to mid-court and finish at the net.
- o Focus on control, positioning, and timing.
- Encourage decision-making on when to approach the net.

#### • Modified Game (15-20 min):

- Controlled approach + volley sequences.
- o Players alternate between attacking and defending at the net.

#### Fun Game (5-10 min):

o A team challenge involving net play and movement.

### • Wrap-Up / Takeaway (5 min):

Discuss: "When should you come to the net?"

## Session Theme: Tactical Serving - Direction & Placement

**Theme:** Improving serve consistency, accuracy, and tactical intent.

- Warm-Up (5-10 min):
  - Movement-based activities focusing on balance and coordination.
  - o Simple serving drills without racquets to reinforce movement patterns.
- Main Activity (15-20 min):
  - Serving drills with a focus on hitting specific targets.
  - o Encourage different serve placements (wide, body, T).
- Modified Game (15-20 min):
  - Serve and return-focused cooperative play.
  - o Focus on placing serves effectively while returners work on positioning.
- Fun Game (5-10 min):
  - Serve accuracy challenge with team-based scoring.
- Wrap-Up / Takeaway (5 min):
  - Discuss: "What makes a serve effective?"

## <u>Session Theme: Matchplay Simulations – Tactical Decision-Making</u>

**Theme:** Applying skills in realistic match play scenarios.

- Warm-Up (5-10 min):
  - Quick movement and agility drills.
  - Simple rally-based warm-ups focusing on control and placement.
- Main Activity (15-20 min):
  - Matchplay situations that require decision-making.
  - Players construct points using the skills developed over the previous weeks.
- Modified Game (15-20 min):
  - Short matches with specific tactical focuses.
  - Scenarios such as approach and finish, / serve plus one, / defensive play.
- Fun Game (5-10 min):
  - o A friendly, competitive match play challenge.
- Wrap-Up / Takeaway (5 min):
  - Players reflect: "What was your best decision in the match today?"

### **Key Coaching Guidelines:**

- Keep sessions engaging and age appropriate.
- Encourage exploration and allow players to develop confidence in their decisions
- Prioritise movement, tactical awareness, and consistency before introducing complexity.
- Develop match play opportunities to apply learned skills in realistic settings.

## **Green Stage Coaching Structure:**

Objective: Develop rally consistency, tactical awareness, and match play skills in a full court setting while encouraging independent decision-making.

## **Session Theme: Rallying with Depth & Control**

**Theme:** Improving consistency, depth, and shot placement.

- Warm-Up (5-10 min):
  - o Dynamic movement drills and footwork patterns.
  - o Reaction-based exercises to enhance tracking skills.
- Main Activity (15-20 min):
  - o Cooperative rally-building exercises, focusing on maintaining depth.
  - Players work on varying pace and spin to control rallies.
  - Introduce tactical awareness by encouraging directional play.
- Modified Game (15-20 min):
  - o Partner rally challenge set goals for deep shot consistency.
  - Encourage movement adjustments based on incoming ball trajectory.
- Fun Game (5-10 min):
  - o A target-based game promoting control and placement.
- Wrap-Up / Takeaway (5 min):
  - Discuss: "How did depth impact your rally today?"

## <u>Session Theme: Approaching the Net – Transition & Volley Play</u>

**Theme:** Recognising opportunities to transition to the net and improving volley control.

- Warm-Up (5-10 min):
  - Split-step and movement drills designed for transition play.
  - Quick hands exercises to develop volley control.
- Main Activity (15-20 min):
  - Drills focusing on transitioning from baseline to net.
  - Players practice approaching off short balls and controlling volleys.
  - Introduce decision-making scenarios for transitioning forward.
- Modified Game (15-20 min):
  - Approach + volley sequences in controlled settings.
  - o Players alternate between attacking and defending at the net.
- Fun Game (5-10 min):
  - Competitive challenge involving approach and finishing shots.
- Wrap-Up / Takeaway (5 min):
  - o Discuss: "What helped you decide when to move forward?"

## <u>Session Theme: Tactical Serving – Placement & First Shot Strategy</u>

Theme: Refining serve accuracy and improving first shot decision-making.

- Warm-Up (5-10 min):
  - Movement-based activities focusing on balance and coordination.
  - o Simple serving mechanics without racquets to reinforce movement patterns.
- Main Activity (15-20 min):
  - o Serve placement drills with a focus on hitting specific zones.
  - o Players work on tactical serving (wide, body, T) and follow-up shot planning.
  - Encourage returners to adjust based on serve placement.
- Modified Game (15-20 min):
  - o Serve and return sequences with tactical variations.
  - o Players attempt to place serves effectively while focusing on their next shot.
- Fun Game (5-10 min):
  - o Serve placement challenge incorporating point-based scoring.
- Wrap-Up / Takeaway (5 min):
  - Discuss: "How did your serve placement affect your next shot?"

# <u>Session Theme: Matchplay Simulations – Tactical Decision-Making</u>

**Theme:** Applying skills in realistic match play scenarios.

- Warm-Up (5-10 min):
  - Quick movement and agility drills.
  - Simple rally-based warm-ups focusing on control and placement.
- Main Activity (15-20 min):
  - Players construct points using skills developed over the previous weeks.
  - Encourage strategic shot selection based on opponent positioning.
- Modified Game (15-20 min):
  - Short matches with different tactical objectives.
  - Scenarios such as approach and finish, / serve plus one, / defensive play.
- Fun Game (5-10 min):
  - o A friendly, competitive match play challenge.
- Wrap-Up / Takeaway (5 min):
  - Players reflect: "What was your best decision in the match today?"

### **Key Coaching Guidelines:**

- Keep sessions engaging, challenging, and age appropriate.
- Encourage players to take ownership of tactical decision-making.
- Develop match play opportunities to reinforce learned skills in game-based settings.